

## Beginning Android Games

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I was waiting for this book, Beginning Android Games. This book supplies what you need to know about programming games in Android. First it slowly introduces you to the various features of the Android system and has you build a sort of API demo similar to the one provided by Google.

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"Beginning Android Games" by Mario Zechner is not perfect for developers more interested in Android applications but for developers interested in Android game development it is perfect. The information is specific and detailed.

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